EXHIBIT 1 PUBLIC REDACTED VERSION

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Page 1
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    UNITED STATES DISTRICT COURT
    NORTHERN DISTRICT OF CALIFORNIA
    SAN FRANCISCO DIVISION
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3
    IN RE GOOGLE PLAY STORE
4
    ANTITRUST LITIGATION
    Case No. 3:21-md-02981-JD
5
6
    THIS DOCUMENT RELATES TO:
7
    Epic Games Inc. v. Google LLC, et al.,
    Case No. 3:20-cv-05671-JD
8
    In Re Google Play Consumer
9
    Antitrust Litigation
    Case No. 3:20-cv-05671-JD
10
    In Re Google Play Developer
11
    Antitrust Litigation,
    Case No: 3:20-cv-05792-JD
12
    State of Utah, et al., v.
13
    Google LLC, et al.,
    Case No: 3:21-cv-05227-JD
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16
              VIDEOTAPE DEPOSITION
17
                HAL SINGER, PH.D.
18
             Thursday, May 12, 2022
19
                 9:07 a.m. (EST)
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    Reported by:
25
    Ryan K. Black, RPR, CLR, Notary Public
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developers are passing through savings in order to induce customers to switch to the -- and download the app from the developer's website.

So it's not just theory. I mean, obviously, theory is on my side; but I think we have -- we have good evidence to bear as well.

- Q. But you would agree that standard economic theory tells us that developers would have incentives to respond to lower service fees by reducing their prices?
 - A. Correct.

- Q. Okay. And standard economics also tells us that competition drives firms to make competitive investments in product quality, right?
- A. Yes. I believe that, as I said, that in -- in a but-for world with lower take rates and this new-found cash flow that the developers would enjoy, not all of it is going to go into the pockets of the owners. But -- but some of that will be reinvested and -- and -- and in services and features that -- that make the app a better experience for the user.
- Q. Right. So standard economics would give developers an incentive to respond to lower

service fees by reducing prices and improving quality?

A. Correct.

- Q. Now, in your reports, do you have any model that will tell the Court or the jury which developer will follow the incentives to improve quality and which developer will follow the incentives to reduce price?
- A. Well, I think all developers will reduce price. My opinion on quality is that it would happen at a -- at a general level, but that is not my proof of impact. My proof of impact turns on the price response.
- Q. Have you done any analysis to determine whether any developer would improve the -- the quality of their app in a world with reduced service fees?
- A. I don't think I've done analysis.

 I'm -- I'm aware of some testimony, and we'd have to go into my footnotes of developers testifying that they would do something to that effect. But I -- that's more me just citing a developer than -- you know, than doing -- I took your question to mean original analysis, like trying to model the quality dimension. I don't do that.

impression here. It does account for the differentiated nature of the products within the category that it faces. And so the extent that that differentiation is driven in part by quality differences across apps within a category, it does. It does account for it.

But -- but I'm taking your question to mean -- I'm still going back, and I'll just say it again, that I don't have a separate model apart from the model that -- that you're aware of that -- that -- that attempts to measure changes in quality enhancements by apps in a but-for world, you know, absent the restraints.

- Q. But, in fact, the model you have regarding the alleged reduction in prices doesn't measure the amount that any developer will invest in quality either, right?
- A. It -- so to be careful, it -- it measures -- by -- by taking into account the differentiation among apps in -- in the same category, it takes -- it takes quality into account. But whether or not it -- it seek -- it does not seek to measure changes in quality that would come about from a more competitive landscape.

- Q. And -- and it doesn't measure whether any developer would actually invest, or how much they would invest, in improving the quality of their app in the but-for world.
- A. I think that's fair. Just to be clear,
 I don't seek to measure the change in investment
 and -- and quality in the but-for world.
- Q. Now, your analysis of a potential but-for world assumes entry by a rival app store platform that has a comparable number and quality of apps as the Play Store.
- A. I -- I don't think I'm ever that explicit in -- in the offerings of the rival.

 But what I will tell you it -- it turns on, and we're talking about the Rochet-Tirole model, the -- the one in the app distribution market, just to be clear. Is that -- can we -- can we speak to that one? I -- I'm prepared to speak to that one, at least, and to answer this question, 'cause you talked about a rival app store.
- Q. Well, does -- do diff -- do different versions of your model assume different rivals in the but-for world?
- A. Absolutely. So remember I -- I've -I've got a model for the app distribution market

traffic to alternative app stores, you looked at what developers did in the actual world.

MS. GIULIANELLI: Objection to form.

THE WITNESS: In part. I -- I look at what developers did or try to do in the actual world. I look at the fact that there's a lawsuit that is largely about the anti-steering rules. I look at the -- the economic literature on steering. Also, just there's economic meaning in -- we -- in the -- the most effective distribution path. You know, when we -- I've done exclusive dealing cases before and we're always focused on what channel got shut out and was it -- was it the most efficient distribution channel? I'm sure you're aware of this.

And -- and I think that being able to communicate to the -- to your customers that there are lower cost alternatives outside of the Play Store. When they're in the Play Store, or when they're in your app, is the most efficient way.

BY MR. RAPHAEL:

Q. Have you estimated the cost of any mechanism for driving traffic to alternative app stores for any developer other than steering?

MS. GIULIANELLI: Ob -- ob -- ob -- objection.

THE WITNESS: I haven't estimated, but I can -- I can tell you that if you go out and buy a billboard on a highway, right, and you -- we could go look at the billboard price, right, but it -- I don't think you need to do an empirical assessment of the traffic generation of a billboard vis-á-vis communicating to your customer within the app while you've got the customer's attention that, Hey, if you go outside and -- and download my app from an alternative store or an alternative -- or consummate the transaction through an alternative processor, there's no doubt that that would be the more potent or effective means of communication.

BY MR. RAPHAEL:

- Q. You haven't done any empirical analysis of which method of driving traffic to an alternative app store is most efficient for any developer, correct?
- A. I have not sought to estimate the returns to investing in billboards, I have not sought the returns to investing in television advertising for -- for Internet transactions,

and I've not sought to estimate the returns to investing -- oh, I'm trying to think where else you can do it --

- Q. Well, you haven't -- you haven't -- you haven't estimated the returns to investing of any kind of advertising for any developer, correct?
- A. I think it's fair to say that I have not -- I have not considered the return to these alternative advertising channels. But I also point out that the fact that Google does not fret about the developer advertising there implies that Google was concerned about blocking the most efficient distribution channel. That's what the case is about.
- Q. Okay. Now, do you know -- some developers steer in the actual world, correct?
 - A. Some do. Very few, but, yes, some do.
- Q. All right. Have you estimated how -- in your reports how many more developers would have to steer in the but-for world to pressure Google to reduce service fees?

MS. GIULIANELLI: Objection to the form.

THE WITNESS: The -- the model does not require me to come up with the estimate of the amount who would steer, no. Just a sufficient

- Android. I took your question to mean for the phone -- for the production of a phone.
- Q. Well, isn't the Android operating system an input into the production of the phone?
- A. It is. It is an input into the production of the phone, yes.
- Q. Okay. So if Google offers OEMs a negative price for And -- the Android operating system in the form of -- or as the -- the -- the revenue-share agreements, wouldn't that be equivalent to a reduction in the marginal cost of producing the phone?
- A. I -- I'd -- I'd have to think about that. It's not how I would explain it, you know, to a economics class. Put it that way. I see it as a -- as a source of revenue, not a -- not a -- not a -- not a -- not cost function.
- Q. Okay. Now, your opinion is that every developer that would have paid lower service fees in the but-for world would have also reduced prices, correct?
- A. That's correct.
- Q. Okay. And that's what your pass-through formula that you've provided in your report

Page 90 1 predicts. 2 Α. Correct. 3 Okay. And you're aware, aren't you, 0. that developers choose the category for their app 4 5 when they list it in Google Play? 6 Α. Yes. 7 Q. Now, in your reports, have you 8 calculated or estimated the marginal cost of 9 supplying an additional app subscription or 10 in-app purchaser for any developer? 11 I haven't estimated the marginal cost, 12 but I have cited record evidence and economic 13 literature establishing that they do, in fact, 14 incur marginal costs. And I -- I also have the 15 opinion that processing payments are marginal 16 cost, and I also have the opinion that the take 17 rate is a marginal cost. So I --18 Q. Okay. 19 -- leave it at that. Α. 20 Okay. So in your reports, though, you Q. 21 haven't calculated or estimated the marginal cost 22 of supplying an additional app subscription or 23 in-app purchase for any developer. 24 And the models don't call for that. Α. No. The -- at least in the short run, all the models 25

Page 91 1 require is that they face a positive marginal 2 cost, and I'm confident they do. 3 All right. So the pass-through formula 0. you've used in your reports doesn't actually 4 5 depend on what the marginal cost of the developer 6 is. 7 MS. GIULIANELLI: Objection. 8 THE WITNESS: That's fair. 9 Do you want to -- I think we're an hour 10 and a half in? 11 MS. GIULIANELLI: You want to --12 MR. RAPHAEL: Happy to take a break. 13 MS. GIULIANELLI: -- a break? 14 THE WITNESS: Okay. Yes. 15 THE VIDEOGRAPHER: Please stand by. 16 We're now off the record. The time is 17 10:40 a.m. 18 (Recess taken.) 19 THE VIDEOGRAPHER: We're now on the 20 The time is 10:50 a.m. record. 21 BY MR. RAPHAEL: 22 Q. Dr. Singer, have you put forth any 23 method in your reports to determine what each 24 developer's marginal costs are, other than 25 service fees?

- A. Well, other than the service fees and the processing fees, I haven't estimated precisely the marginal costs. But I have studied the issue of whether they do incur other marginal costs, and I've come to the conclusion that they do; and I cite record evidence in economics articles.
- Q. And so economics articles would be a good source to determine what the marginal costs for the developers are other than the service fees and transaction fees?
- A. For identifying the categories of marginal costs but not to -- not to estimate precisely what -- what it is in, say, percentage terms.
- Q. Okay. Now, your opinion is that acquiring an app -- strike that.

Your opinion is that downloading an app and making in-app purchases are separate transactions involving separate products.

A. I wouldn't quite put it that way. I would say that the -- the services that are being offered in the in-app for -- in support of in-app transactions are different. It's a different suite of services than the services being offered

Page 95 1 consumer is complete? 2 Certainly not the sales costs. Α. Certainly not the processing fee. Certainly not 3 the take rate. 4 5 How about the other costs that you've 6 listed here in your report? 7 It's possible that some of those other 8 marginal costs identified by Ghose and Han would 9 occur subsequent to -- to a particular 10 transaction, --11 Q. Okay. 12 -- but could still be considered as 13 variable costs in the sense that they rise 14 with -- with output. 15 Okay. Could the marginal cost to a Q. 16 developer of supplying an additional in-app 17 purchase vary from developer to developer? 18 Α. Sure. 19 And could some developers have zero Q. 20 marginal costs for an in-app purchase? 21 Α. No. 22 Q. Could you go to Page 153 of your report? 23 You must mean my initial report 24 because --25 Q. Correct.

Page 96 1 -- the reply is not -- okay. Α. 2 Page 153? 3 Yes, sir. Q. Α. 4 Okay. 5 Do you see there second from the top 0. 6 there's an article by Avi Goldfarb and Catherine 7 Tucker called "Digital Economics"? 8 Α. Yes. 9 0. So that's an article that you've relied 10 on in your report? 11 Α. Yes. 12 Q. Are you familiar with that article? 13 Α. In part, yes. 14 Okay. Do you know if that article says 0. 15 anything about what marginal costs might be for a 16 digital good? 17 Α. No. But if it were just a digital good, 18 I think that might be too broad of a category. 19 We're talking about in-app transactions here. 20 MR. RAPHAEL: I'm going to mark this as 21 Exhibit 335. 22 (Exhibit No. 335, an article titled 23 Digital Economics by Avi Goldfarb and Catherine 24 Tucker, was introduced electronically.) 25 THE REPORTER: Here you go, sir.

	Page 97
1	THE WITNESS: Thanks.
2	BY MR. RAPHAEL:
3	Q. Do you see Exhibit 335, Dr. Singer?
4	A. I do.
5	Q. And what is it?
6	A. It it appears to be the article that
7	I cited.
8	Q. That's the "Digital Economics" article
9	by Tucker and Goldfarb?
10	A. Yes.
11	Q. And and could you go to Page 12 of
12	the article?
13	A. If you'd let me just one second. I'd
L 4	I'd like to just read the abstract quickly.
15	Q. Would you go to Page 12, please?
16	A. Hold on one second.
17	Okay. Page 12.
18	Okay.
19	Q. Do you see at further down, say,
20	two-thirds of the way down in the left column,
21	there's a header that says, "The replication cost
22	of digital goods is zero"?
23	A. Yes.
24	Q. So this article that you relied on in
25	your report says that "The replication costs of

Page 98 1 digital goods is zero," correct? 2 Α. Correct. Now, are you familiar with V-Bucks? 3 0. Α. Oh. Can I put this to the side? 4 5 0. For now, yes. 6 Α. Yeah. 7 And I would just note for the record 8 that replication costs and marginal costs are not 9 the same. 10 Well, how are they different? Q. 11 Α. What -- what Goldfarb is not taking 12 into consideration here is that to sell the extra 13 unit you have to pay a processing fee. That's a 14 marginal cost. 15 So it's true that to create the next 16 sword -- the 150th sword doesn't cost any more to 17 replicate that sword, but that doesn't mean there 18 aren't any marginal costs incurred in the 19 transaction. 20 Understood. Q. 21 All right. Could some developers have 22 negative marginal costs for in-app purchases? 23 It's hard to -- to fathom that. Α. 24 Q. What if a developer generates 25 advertising revenue as the result of an in-app

Can you give any examples of marginal costs that would be included in the short run, as you defined it, for a developer but would not be included in the long run, as you define it?

A. Oh, no, no. It doesn't work that way, right?

As you move to the long run, the categories expand. So everything -- every kind of cost that would be considered marginal in the short run, would also be considered marginal or variable in the long run.

- Q. Okay. Now, pass-through rates are the ratio of the dollar change in the developer's profit-maximizing price that results from a dollar change in marginal cost.
- A. Can I just hear it back just to make sure?
- Q. The pass-through rate is a ratio of a dollar change in a developer's profit-maximizing price that results from a dollar change in the developer's marginal cost.
- A. I think that that is a fair way to put it, yes.
- Q. Okay. And so any formula for the pass-through rate should account for the

Page 104 1 relationship between a change in the marginal 2 cost and prices. 3 Α. Not necessarily. So -- well, I just want to be -- I don't 4 Q. 5 think I'm saying anything controversial. 6 the -- the pass-through rate is trying to measure 7 the relationship between how a marginal cost 8 changes and how a price changes. Α. 9 Correct. 10 Right. The effect of the change in Q. 11 marginal cost on the price. 12 Α. Correct. 13 Q. Okay. Now, Google's service fee is 14 what an economist would call "an ad valorem fee," 15 correct? 16 Α. I think that's fair. 17 And an ad valorem fee is one that is Q. calculated based on a percentage of the price 18 19 that is charged? 20 Α. Correct. 21 Okay. And sales taxes often are ad Ο. valorem fees as well. They're a percentage of 22 23 the price? 24 Α. Yes. And as I said earlier, we see

changes in sales prices -- in -- in sales taxes

- being reflected in the prices of apps in the transaction data.
- Q. Right. And your opinion is that Google's service fees, to the extent that they are supercompetitive, is equivalent to an increase in the developer's marginal cost.
 - A. It can be understood that way, yes.
- Q. Right. And in your report, you've modeled the proper economic way to calculate how a profit-maximizing developer would set prices based on marginal costs.
 - A. I have. And --
 - Q. Right.

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- A. -- and, as you know, it depends on the -- the nature of the demand and the demand specification that you assume, right? Each demand specification you assume is going to apply at different pass-through rates.
- Q. Right. So could you go to Page 104 of your report, your opening report, please?
 - A. Sure.
- Q. And you'll see this is a continuation of the Paragraph 225 from the previous page.
- And you've got a formula there that has
 "P minus C star divided by P equals one divided

Page 106 1 by E sub D." 2 Do you see that? 3 Α. Yes. That's the classic Lerner markup. Right. So that's -- that's the proper 4 Q. 5 economic model for how a profit maximizing 6 developer would set prices based on marginal 7 costs, right? 8 Α. That model describes the markup over 9 marginal cost as the function of the elasticity of demand faced by the developer. 10 11 And -- and this model on Page 0. Right. 12 104 of your opening report, that -- that's --13 Α. So --14 -- the correct economic mod -- economic 15 way to model how the change in marginal costs 16 will affect the price that the developer charges. 17 It's the -- it's the way to think Α. 18 about it at -- at a very, very high level of 19 abstraction. But, as you know, to actually 20 estimate the pass-through rate here, I have to 21 make an assumption about the demands curve and --22 and -- and the precise nature of demand that a --23 the developer faces, right? 24 Once you --25 Understood. Q.

- A. -- make a -- once you make that decision, you get these pass-through rules, right? And the pass-through rules -- whether you go linear or logit or -- or constant elasticity -- are going to express pass-through as a function of things that do not include the marginal cost.
- Q. Understood. But this formula on Page 104 of your report is the correct economic way to model the relationship between the developer's price and the marginal cost in general?
- A. Well, I just want to put that caveat in there. It's the -- it's the -- definitely the way to think about it and why it's in my preamble, right?

But when I go to model the precise amount of pass-through, I have to make an assumption about what kind of demand the developer faces, right? And that -- that puts me to a -- takes me to a pass-through rule that isn't necessarily going to be denominated in terms of costs.

Q. Understood. So -- but -- but this mod -- this economic model you've described in Page 104 of your report, that's generally accepted in

Page 108 1 economics. 2 Α. Yes. 3 0. Now, if you just look at the cost term 4 there, C star, and the -- the C star in that 5 formula that you have on Page 104 of your report is equal to C divided by one minus T, right? 6 7 Α. Correct. 8 0. And -- and in that -- in that cost term 9 I just described, T is the service fee rate? 10 Α. Correct. 11 And C is the developer's per-unit 0. 12 marginal cost other than the service fee? 13 Α. Correct. Processing and the like, yes. 14 Any other --15 Q. Okay. 16 Any other types of marginal costs. Α. 17 Okay. And so one input into the Q. generally accepted economic model of how the 18 19 profit-maximizing developer would set pri --20 prices is the marginal costs other than the 21 service fee. 22 For short-run profit maximization, the 23 answer is, yes, that this model, at this high 24 level of ab -- of abstraction, is a function of 25 the marginal cost.

Q. Right. And in terms of how the price is a function of mar -- of --of -- of marginal cost, the -- the -- the formula you've got here on Page 104, in that formula, the effect of a change in the service fee -- let me -- let me put it differently.

The formula you've got on Page 104, the effect on prices will be -- as a result of a change in the service fee will be proportional to the marginal costs other than the service fee.

- A. In -- for short-run profit maximization, yes. For -- for long-run profit maximization, this is not -- this is not the -- the way that you'd get to the effect on price.
- Q. Okay. Now, -- so let me just ask, looking at this cost term here, C -- C star, if C in that formula, which is the marginal cost other than the service fee, if that's zero, then the service fee rate will not have any effect on the ultimate price charged according to this model, correct?
- A. Let me just say this: It -- it's -- it's never zero in the real world. But -- but if you want me to ask -- answer the hypothetical, counterfactually, if we had -- if we had a zero

marginal cost, then by this model, and this model alone, then in the short run, prices would not adjust to the take rate.

As I explain in my report, there's all sorts of reasons why we would still, even in that extreme and counterfactual assumption, would expect prices to change with the change in the take rate, including from steering, including from having to cover all costs in the long run, --

Q. Okay.

- A. -- including from sticky prices.
- Q. Okay. Now, let me just ask again, hypothetically, if that term C, which are the marginal costs other than the service fee rate in your formula on Page 104, if that term is negative, then a reduction in the service fee rate will actually lead to an increase in the price that the developer would charge.
- A. I haven't done that one yet, but I think you've got the -- the sign correct. If you multiply, in that example, 1.43 by a negative cost, I think that there -- there would be a negative relationship in the short run for this equation.

Page 116 1 Remer and Sheu, right? 2 Α. Correct. 3 Okay. Now, if -- if we could look at 0. -- well, let me just ask you: The article you 4 5 relied upon for the pass-through formula by Miller, Remer and Sheu that formula using a 6 7 per-unit tax rather than an ad valorem tax, 8 right? 9 Α. It's much more general than that. 10 They are looking at just -- under any logit 11 demand model, they're asking what is the optimal 12 pass-through rule when the firms in -- are 13 competing under the logit model. 14 Could you go to the -- Paragraph 239 of 0. 15 your report? 16 Α. Sure. 17 To the bottom of Page 110. Q. 18 Α. Okay. 19 And do you see there you have a Q. 20 formula that's "M minus Q sub J divided by M"? 21 Α. Yes. 22 Q. And that's your formula for the 23 pass-through rate, correct? 24 Α. It -- it is the logit formula. I wish I 25 had invented it. But it's the logit formula,

Page 117 1 yes. 2 Q. Right. And that's the formula you've 3 used to calculate pass-through rates in this 4 case. 5 Α. Correct. And that formula is derived from 6 0. 7 Equation 6 of the Miller, Remer and Sheu article 8 that you've cited in your report. Α. 9 Correct. 10 Okay. Now, let me mark as Exhibit 356 Q. 11 the Miller and Sheu article. 12 (Exhibit No. 336, a document titled 13 Economics Letters - Using cost pass-through to 14 calibrate demand, by Miller, Remer and Sheu, was 15 introduced.) BY MR. RAPHAEL: 16 17 Is Exhibit 356 [sic] the article you've Q. 18 relied on to derive the pass-through rate formula 19 you've used in this case? 20 Α. Yes. 21 Could you go to Page 452 of that 0. 22 article? 23 And in the left column just below the 24 header numbered 2, do you see that there's a 25 paragraph that begins, "Now suppose that a

Page 118 1 per-unit tax is levied on each product in the 2 model"? Do you see that? 3 Α. Yes. So the general model of cost 4 Q. 5 pass-through from the article that you relied on 6 for your pass-through rate formula assumes a 7 per-unit tax, correct? 8 Α. Well, this is in a different section. 9 This is in Section 2. I'm looking at Section 3. 10 Is it your testimony, sir, that the 11 logit demand model in Equation 6 in the Miller, 12 Sheu and Remer article you relied on for your 13 pass-through formula includes an ad valorem tax? 14 There's no -- there's no tax needed. Α. This is what the -- this is what the pass-through 15 16 rate would be under logit regardless of whether 17 there's a tax. 18 Q. Sir, my question was whether the formula 19 -- the Equation 6 from the article you relied 20 upon for your pass-through formula in your report 21 assumes an ad valorem tax. 22 Α. Equation 6 does not assume an ad 23 valorem tax. 24 Q. Okay. 25 Α. No, it does not.

Page 123 1 incremental cost, we're going to get the 2 pass-through in this model. 3 Okay. I just want to understand: 0. The Miller article that you relied on for your 4 5 pass-through formula uses a per-unit tax, 6 correct? 7 I've acknowledged that in a prior section, in Section 2, there is a -- a per-unit 8 9 tax assumed. Yes, that is --10 Q. And --11 Α. -- correct. 12 And how about Equation 6 that is derived Q. 13 from that general model, which is the equation 14 you relied on for your pass-through formula? 15 Does that assume a per-unit tax? 16 There's no mention of the per-unit tax 17 in -- in Part 3, so I don't think that a per-unit 18 tax is necessary to solve for this pass-through 19 rate. 20 Your testimony is that the Equation 6 0. 21 isn't derived from the general model of 22 pass-through on Page 452? 23 I cannot find the per-unit tax mentioned Α. 24 either in the surrounding text of Part 3 or in

the math. Maybe you could point me to it.

Page 124 1 Well --Q. 2 Α. I -- I think that the way Equation 6 3 should be interpreted is how prices change in the logit model given a change in marginal cost, 4 5 period. 6 0. Right. But, sir, you've testified that 7 to the extent that the -- to the extent that the 8 price will change -- strike that. 9 You've testified that to the extent that 10 the service fee is a change in the marginal cost, 11 it will affect the price of a -- of the 12 transaction proportional to the other marginal 13 costs, correct? In -- in a very general statement of the 14 demand model, that is true. But once you go into 15 16 -- to the logit, the cost no longer enters into 17 the pass-through formula. 18 Q. Okay. So let's go -- why don't we go to 19 Table 5 of your report. 20 Α. Okay. 21 And that's on Page 98 of your opening Ο. 22 report. 23 Now, if you look at the top of the 24 table, this is the actual world, right? And you

see that there you have something called "Google

Page 125 Price, " which I think is Google's average service 1 2 fee across in-app purchase transactions in the actual world, correct? 3 Α. Yes. 4 5 Q. And that figure is 6 Α. Correct. 7 Now you say, "In the but-for world, Q. 8 Google's average service fee will drop to 9 for in-app purchases," right? 10 Α. Correct. And so the difference there in Google's 11 Ο. 12 service fee on average to developers for in-app purchases is 13 14 Α. Correct. 15 So the reduction in the service fee Q. 16 between the actual and but-for world on average 17 that you've calculated for in-app purchases would 18 be , correct? 19 Assuming you're doing the Α. 20 ? 21 Ο. Right. 22 Α. That's correct, yes. 23 Okay. Now, that reduction in service Q. 24 fee will affect the price of the transaction that 25 is charged to the consumer proportional to other

marginal costs, correct?

- A. I think not in Stage 1 when I do the logit. It's not -- it's no longer going to necessarily be proportional. I think that in Stage 2, when we do a conversion of how we use the pass-through in the Rochet-Tirole model, we are taking into account the proportionality.
- Q. Okay. But in -- in -- the -- the way that you've done it here in Table 5 is that you've just taken the pass-through rate of percent, which is the average you calculated, and you've just applied that to the entire reduction in service fee that you've calculated, right?
 - A. I don't understand the question. Sorry.
- Q. So, you have consumer savings per transaction of _____, right, for in-app purchases in the but-for world?
 - A. Oh, yes. Yes.
- Q. Okay. So that's just percent, which is the pass-through rate that you've calculated on average of the reduction in the service fee of , right?
 - A. Correct.
- Q. So your model for how prices will be set in the but-for world for in -- at -- for in-app

purchases just assumes that all of the reduction in service fee will be passed through as a reduction in marginal cost, at least to the extent of the pass-through rate, right?

- A. Not all of it. percent of it.
- Q. Right. But you haven't done anything here to reflect the fact that the affect on the price will be proportional to other marginal costs, correct? You've just taken the pass-through rate of percent and applied it to the reduction in service fee.
- A. That's correct. For in-app, that is correct.
- Q. Okay. And that's reflective of the general pass-through model you've -- you know, you've used to calculate and propose to calculate damages in this case. Table 5 is.
- A. Well, for -- for the in-app market, yes.

 For -- for the treatment in the app distribution

 market, it's a little more complicated --
 - Q. Right.
- A. -- the way that the pass-through rate enters the calculus.
- Q. Right. So just -- and just so we're clear, the -- the method that you've used for

then applied the difference in the pass-through rate from Table 5, you know, you would expect to get the same results.

- A. I'm not -- not sure if I'm following.

 But I -- but I can say that there are other ways that you could go from -- from the -- from the formula in 104, but all of them would require you to make an assumption about the nature of the demand.
- Q. Okay. Could you use the formula in Paragraph 225 of your report that's on Page 104 to calculate the change in marginal cost for the developer and then apply the pass-through rate to that?
- A. Not really, because it's -- it's difficult to -- to estimate the change in marginal cost from the developer's perspective.
- Q. And that's because you don't know the other marginal costs.
- A. Cor -- we don't -- we -- we know of their existence, but we -- we don't know what their magnitudes are.
- Q. Okay. The formula from Miller,
 Remer and Sheu that you used to derive your
 pass-through formula, that's associated with a

Page 131 1 Did you calculate them for -- on a de Q. 2 -- developer -- per-developer basis or a per-app 3 basis? Α. It was at the app level. 4 5 Okay. And if you'll go to -- again, 0. 6 back to Paragraph 239 with your pass-through rate 7 formula. 8 Α. Okay. 9 Ο. And you have the formula there 10 "M minus Q sub J divided by M," right? 11 Α. Right. 12 Q. And "M" is the size of the market? 13 Α. Correct. 14 And "O sub J" is the number of 0. 15 transactions involving a particular app. 16 Α. Correct. 17 Q. Okay. And the market here, this term 18 "M," is, essentially, the total number of 19 transactions of apps in the same category as the 20 app whose pass-through rate you're trying to 21 measure. 22 Α. Correct. 23 And so basically the formula to 0. 24 calculate the pass-through rate for any app that

you've put forward is a hundred minus the app

- 1 share of all transactions in its category.
- 2 A. Fair.
- Q. So just by --
- A. Over -- careful caveat: Over the course of the class period.
 - Q. Okay.

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- A. We're not going to look at it on a daily basis. We're not going to look at like Dr. Burtis. We're not going to look at it on a monthly.
- 11 Q. Okay.
- A. We're doing it over the -- over the class period, over the database, over the range of data.
 - Q. Okay. And why do you do it over the class -- whole class period?
 - A. Because I don't think it makes sense as an economic matter that a firm is going to be updating its -- its prices or its pass-through rates on a daily basis. I think that the appropriate measure passed through. There's, basically, going to be too much volatility in the -- in the share, right? If you literally were to do it down to the nanosecond, you'd be -- you'd be getting different pass-through rates at -- at

Page 134 1 period. 2 BY MR. RAPHAEL: 3 But the pass-through formula you have 0. would predict changes in the pass-through rate 4 5 from week to week or month to month if the share 6 changes. Fair? 7 If one were so inclined to measure it on 8 -- on a monthly or nanosecond basis, yes, you 9 could get very strange results. 10 Okay. Could the formula you've got 0. 11 here, the "M minus Q sub J divided by M," could 12 that be used to calculate pass-through rates in 13 any case where you know the unit market share of 14 an intermediary alleged to have passed on an 15 overcharge? 16 I -- I -- I'd be reluctant to say that 17 the logit model could be applied to any case. 18 I'd want to confirm, first, as I did here, that 19 the logit model does a good job explaining the 20 relationship between prices and shares, as it 21 does here. 22 So I think you need some empirical foundation before applying the logit model. 23

Q. Okay. Have you used the formula that

I think that would be a good -- good practice.

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Page 135 1 you used to calculate pass-through in this case 2 to calculate pass-through in any other case? I do not believe I have. 3 Α. In other cases, what I'm typically doing is regressing 4 5 retail price changes on wholesale price changes. 6 0. Okay. 7 Α. And that -- that's just not available 8 here. 9 Ο. All right. To your knowledge, has 10 any economist used the formula you've used to 11 calculate pass-through in this case to calculate 12 pass-through in some other case? 13 Α. I -- I don't -- I don't know enough -- I 14 can't follow how pass-through is calculated in 15 every antitrust case. I can tell you that the 16 logit assumption is one of the most common 17 assumptions that's used in antitrust cases there 18 is. 19 0. But --20 All right? Α. 21 But you're not aware of this formula Ο. 22 being used to calculate pass-through in another 23 case. 24 Α. Oh. Pass-through? Well, the formula 25 is used to calculate price effects from, say,

and straightforward to do. Like, if -- I can't imagine someone saying, "Oh, the linear model gives you 0.5 always, so I'm going to publish a paper and I'm going to show you here's the implied pass-through rate." I don't think that's the kind of thing that a journal would be excited to publish, right?

- Q. Well, let me ask it this way: Have you -- have you seen any -- are you aware of any published paper by an economist in a peer-reviewed journal that has used the formula related to logit demand from this Miller article to calculate pass-through in any industry?
- A. Just pa -- I'm not. But pass-through just isn't an area where -- empirical-applied pass-through rates? I -- I -- I imagine that the number of publications of -- of implied pass-through rates, or even -- even observed directly pass-through rates, is just not fodder for -- for publication. It's just not -- it's -- it's the kind of thing that an -- that it would be more likely to come up in an antitrust case where the economist has to estimate pass-through.
- Q. Right. But you haven't -- you're just not aware of any article where an economist has

done that in a -- in a peer-reviewed piece.

- A. I'm not -- I'm not aware of it, no.
- Q. Okay. Now, you would agree that the pass-through rate is going to depend on the shape of the demand curve.
 - A. Sure.

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- Q. And the Miller article that you relied on for your pass-through formula has several other formulas for other shape demand curves that you didn't use.
- A. I ended up doing a lot of different demand curves. But the one that I ultimately used and relied upon was the logit model.
- Q. Okay. And why did you choose the formula from the Miller article that was associated with logit demand?
 - A. Well, hold on. That was a non sequitur.
- I -- once I figured out the logit was the best model at explaining the variation in the data, that took me to the implied pass-through rate from the logit model.
- Q. Understood. And what did you do to figure out that the -- let me ask it differently.

Did you -- did you test the structure of demand using any other formula besides the

Page 153 1 formula associated with logit demand? 2 Α. Yes. 3 What other structures of demand did you 0. 4 test? 5 Α. I tested linear and I tested constant 6 elasticity. 7 Okay. And did you describe those tests Q. 8 in your report? 9 Because I ultimately didn't rely on 10 The -- they just did not do as -- as good 11 of a job and explain variations in the data as 12 the logit model. 13 Q. Okay. And then how about the AIDS 14 Did you -- in your reports, did you talk 15 about any test that you did to see whether demand 16 for apps fit that structure of demand? 17 Α. No. 18 Q. Okay. Why not? 19 I felt that the logit did such a good Α. 20 job at explaining variation, that the way to kick 21 the tires was to try linear and -- and constant 22 elasticity. These are the three, you know, 23 primary models. I'd grant you that A -- the AIDS 24 is also up there, but I felt that I had -- I had 25 run a sufficient test to convince me that -- that

Page 154 1 the logit model was giving us the best fit of the 2 data, and it was giving us -- it lent itself --3 through Miller it lent itself to pass-through rates that were producing numbers that were 4 5 reliable and that varied across app categories. 6 And, you know, and as I said before, 7 logit is a very common system. So I felt very --8 I felt very good in -- in using it. 9 0. Right. But you haven't used any -- you 10 haven't used the formula from the AIDS demand 11 from the Miller article that you relied on to 12 calculate pass-through rates. 13 Α. That's true. I have not. 14 Do you know if that formula would 0. 15 actually solve? 16 I'd have to -- I'd have to employ it to be able to -- to tell you whether or not I could 17 18 -- I could get im -- implied pass-through rates. 19 So sitting here today, you don't know Q. 20 one way or the other. 21 Α. I don't. 22 23 24 Q. Okay. Now, logit demand has the

independence of relevant alternatives property?

- they would land on Microsoft's productivity
 package would be higher than if they were to land
 on some obscure package within productivity apps.

 I mean, it's -- it's very intuitive. It's very
 natural.
- Q. Now, your pass-through formula is based on logit demand.
 - A. Yes.

- Q. And one feature of logit demand is that all goods in the market where demand is being measured are substitutes.
- A. I think that's a general -- that is generally the case. That's fine.
- Q. Okay. Is it your opinion that all apps in each Google Play app category are substitutes?
- A. No. And that's why I invoked this concept of cluster markets. Like, you could --you could take Microsoft's Excel and Microsoft's Word and ask me if they're substitutes, and I would say at -- at that level, they're not.

 But -- but when you think about the fact that Microsoft and Google are actually competing with a package of productivity apps, that -- that it would make sense to think of that as something more akin to a cluster market the way that we saw

in the Staples and Office Depot case, that paper clips and a ruler aren't necessarily substitutes; but if the people generally tend to buy those things from the same place, they can belong in the same product market.

- Q. So -- but -- but it's not your opinion that all apps in each Google Play app category are substitutes.
- A. I just gave an example of Excel and Word as being more -- more of complements, right? But -- but when you think about the -- the cat -- the productivity suite that Google is offering, that -- that's clearly a substitute to what -- what Microsoft is offering in its productivity suite.
- Q. Right. So some of the apps in each Google Play category could be complements, correct?
 - A. They could be.
 - Q. And some could be substitutes.
 - A. They could be, yes.
- Q. Right. And you haven't put forth a model in your report to determine which apps in each category are complements and which are substitutes?
 - A. No. And it's not necessary to get the

Page 160 implied pass-through rate. Q. Right. Could you go to Paragraph 78 of your reply report -- well, actually, let me ask you: Are you opining that all apps in each category are part of a cluster market? You -- you saw in my report. saying that they don't need to necessarily be a market, a relevant market, for antitrust purposes, and I give you a citation for that. I think that if you -- if you really wanted to -- if you forced it into that box, which is unnecessary and unnatural, that you could -- you could get there by -- by understanding the categories functioning more like a cluster market. Right. But you're not actually offering 0. the opinion that all of the apps in each category

- are part of a cluster market.
- I -- I'm offering the opinion that Α. No. -- that everything within the category -- that the category definitions from Google define the -- the contours or the arena of competition among apps in that category.
 - Q. Okay. And, again, let's go to Paragraph

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- Q. Let me -- let me ask a different question. You haven't calculated what those switching costs are.
 - A. I haven't calculated it, no.
- Q. All right. So you ran a regression in your opening report, correct?
- A. Well, I ran so many, I'm not sure which one you're speaking of.
 - Q. So let me -- fair point.
- You ran a set of regressions in your opening report.
 - A. Yes.

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- Q. Okay. Now, those regressions are testing the elasticity of demand for apps based on a change in the price of the app, right?
- A. As instrumented via change in the tax rate, correct.
- Q. Okay. Now, the regression you ran in preparing your opening report isn't measuring how a service fee change affects the price of an app or an in-app purchase, right?
- A. Correct. We've been through this before. If -- if Google had varied its service fee

, I -- I could have employed a

different model, but I couldn't given the restraint.

Q. Right. So just -- I -- I understand.

I just want to make sure we're clear about what your regression does and -- and it doesn't do.

The regressions that you ran in your opening report isn't measuring the effect of the service fee on the price of the app or the in-app purchases, right?

- A. Correct. It's doing something close so that I can make a prediction about how a change in the service fee would change the prices.
- Q. And you haven't run any regression that measures how a change in the service fee affects the price of an app or in-app purchases?
- A. I've -- I haven't -- well, I've tested and -- and analyzed the regressions that were run by Dr. Williams and Burtis that -- that purport to do that or that attempt to do that, but those experiments are so fatally flawed and botched that there is no learning to be done. There's -- there's no -- there's no economic knowledge that can be gleaned from those botched experiments.
- Q. Right. Now, the prices that developers charge in the but-for world might depend on

Page 174 1 these other dimensions that I just gave you --2 you know, consistently downward sloping, 3 statistically significant -- and -- and you're looking for a tie-breaker that -- that at that 4 5 point comparing the R-squared could make sense. 6 So you're saying that you ran -- you ran 7 regressions using linear and log-linear demand? Or constant -- we call it "constant" --8 Α. 9 Ο. "Constant" --10 -- "elasticity." Α. 11 "Constant elasticity" demand, and you 0. 12 saw R-squareds that were lower than the R-squared 13 you got for logit? 14 Α. But I don't want you to think that Yes. 15 that was dispositive. That was one of many 16 dimensions over which I made the -- the call. Right. But the regressions you ran for 17 0. 18 linear and constant-elasticity demand, those 19 weren't included in the reports or the backup to 20 your reports that you disclosed, right? 21 I did not turn over those regressions, 22 but you can -- your -- your economists can run 23 them for themselves to get confirmation that --24 that they don't do as good of a job explaining

that data.

that uses a dollar amount of sales tax?

- A. Well, in the field -- it's one of the fields in the transaction data that says "taxes", and it -- it is -- it is stated in dollars, I believe, not as percentage. So we get to see what the relationship is between those changes, right, as -- as predictive -- how predictive they are to changes in prices. The fact that they may be denominated in dollars doesn't mean they don't come from ad valorem. I'm pretty confident that they are always -- or that generally -- just to be safe, they're generally set as a percentage of revenues.
- Q. Understood. But as you input them into your model regarding the relationship between the sales taxes and the prices, they were in dollar terms and not percentage terms?
- A. I believe that's the case. I can -- I can check that out for you in a break, but I believe that the way that it's entered into the database is as dollars.
 - Q. Got it.

Now, going back to your formula for pass-through, which, again, is essentially a hundred minus the quantity share of the apps

transactions in its category, right?

- A. That's for the app developer, but I don't present it that way in the report. I present it, as you know, at the category level.
 - Q. Understood.
 - A. Okay.

- Q. But that's the general math of the formula?
 - A. That's the math.
- Q. Right. Fair to say that that math will always produce a pass-through rate, unless the app developer or -- has a hundred percent of a Google Play category?
- A. I think it's fair that -- that you'll get a positive pass-through rate. You won't necessarily get a big one, but you'll get a positive pass-through rate with the exception of the guy who dominates the field. And, you know, again, this is -- hopefully this is intuitive to the non-economist in that -- in that your share is capturing your dominance in this arena of competition. And so what the logit model is telling us is that the more dominant you are, the less -- the smaller percentage of the pass -- of a cost saving you share with your --

with your client.

- Q. Right. But just so we're clear, unless the app has a hundred percent quantity share in the category, your formula will predict a positive pass-through rate?
- A. For a given app developer, that -- that is correct, yes.
- Q. Okay. Now, you talked earlier about the pass-through formula you have, potentially predicting different rates from month to month or week to week. We talked about that a little bit.
- A. Yeah. If you were to measure it on a monthly basis, there would be some variation that you wouldn't get if you were to measure it across the -- the class period. That is correct.
- Q. Right. And your opinion is that it's not appropriate to measure it on that short of a time scale, correct?
 - A. Correct.
- Q. Right. And what's the economic basis for why it's inappropriate to measure it on that week to week or month to month or those sorts of time frames?
- A. I don't think that an app developer is going to revisit its pricing on a -- on a

- Q. And that amount that is passed through as a price deduction is for in-app purchases of price reduction in the but-for world?
 - A. Correct.

- Q. So here you've assumed that the -- for in-app purchases in the but-for world, the -- all of the reduction in Google's service fee is a marginal cost that will affect the price that developers set in the but-for world?
 - A. Correct.
- Q. Now -- and in -- in calculating how prices will be set in the but-for world based on a reduction of this service fee, again, in the in-app purchase context, this calculation doesn't reference the developer's other marginal costs in any way?
 - A. Correct.
- Q. Okay. Now, if you could go to Page

 -- sorry, again, back to paragraph -- Page 104 of
 your report with the formula in Paragraph 225, so
 the -- you have this cost term here C star. Do
 you see that?
- A. Yes.
 - Q. And that's C, which are the developer's

That's

mean, perhaps that's the percentage, but the dollar amount depends on what the other marginal costs are?

Yeah. But you don't need to.

- why I expressed it just as C here. I didn't need to use a dollar for my example. But -- but I can just tell you, we can do the math here, but as you toggle between percent, the delta on that -- on that coefficient is going to be , and that should be understood as a change in percent, right -- change in percentage points of the boosting power of the take rate.
- Q. Understood. I just want to -- I just want to be clear because I'm going to -- I want us to just do some math here and see where it goes, --
 - A. Okay.
 - Q. -- if you'll follow me.

Α.

- A. If that's the difference of _____, sounds right, yeah, times the cost, I think that's fair. Yeah, it's the equivalent of, like,
- Q. Okay. But if you go back to Table 5, your -- your calculations for damage purposes say that the reduction in marginal cost is \$ _____, right? On average, right?
 - A. Correct.

- Q. Okay. So what marginal cost of the developer besides the service fees does that reflect?
 - A. A different one.
 - O. Which one?
- A. Oh, whatever the -- whatever the unknown marginal cost is to the developers on average. I mean, the beauty of the -- of the logit is that we don't need to estimate the marginal costs in order to get to the pass-through rate. But there is a marginal cost going on in the background, as the math simplifies when you saw for the pass-through rate, such that you don't need to know what it is.
- Q. Right. So the logit model in the formula you've used does not depend in any way on

Page 192 1 what the other developer's marginal cost is? 2 Α. Not a precise estimate of what it is. 3 Just it depends on the fact, I believe, --Q. Right. 4 5 -- that there is a marginal cost. 6 0. So -- so let's assume that the average 7 marginal cost of all de -- of all developers was a dollar --8 9 Well, why would you assume that when the 10 price here is at ? Are we going to assume 11 that -- that the margins are that high on average 12 for the developers? 13 Q. Well, I mean, to be clear, you haven't 14 calculated any of this, right? 15 I didn't need to calculate it. Α. 16 Okay. And because you didn't need to 0. you didn't? 17 18 Α. Correct. 19 Okay. So -- but if it were the case Q. 20 that the average marginal cost for all developers 21 then the average reduction in 22 service -- the average reduction in the effective 23 marginal costs for developers would be 24 according to your formula in Paragraph 225 and 25 not that you have in Table 5?

that's being charged for these transactions here.

So you're -- you're giving -- you're assuming

quite a luxurious margin for the app developer to

make that -- that math hold.

- Q. Fine, sir. I'm just asking whether, if that were the case, that the math that I'm giving you, that the effective reduction in marginal costs from a percent service fee to a percent service fee to a percent service fee to a percent service fee for a developer with a dollar marginal cost would be cents instead of the
- A. All I'll -- all I'll grant you is that if you go to your equation -- your preferred equation on Page 104 and make the assumptions that you did with a dollar and the move from , the math would suggest percentage points of the margin cost. If you assume the margin cost is ______, then it would be ______
- Q. Right. And so what I'm -- what I'm -- so you agree with me, then, that if you actually calculated the average marginal cost for what -- for a developer on an in-app purchase, it could change the effective marginal cost paid by the increase for the developer in an amount

that's less than the \$ that you have here in Table 5?

- A. No, you don't need to do that under the logit model. I will grant you that under Page 104, the generalized equation, that had I used that to estimate my pass-through, that it would depend on the marginal cost. But knowing that I couldn't observe the marginal cost, right, I -- among myriad other reasons that I gave you, I went with the logit model because I didn't need to estimate the marginal cost of the developer.
- Q. Right. So you -- so you went with the logit model for pass-through that you used in your report rather than the formula in page -- on Page 104 that depends on marginal costs because you couldn't observe the marginal costs?
- A. No. That wasn't the only reason. It was another beneficial property of logit that it doesn't require you to go out and estimate a variable that might be impossible to observe, right? And so -- but that's not -- that's not the only reason or the primary reason why I chose logit. It just happens to be a beneficial property.
 - Q. Why would the model in Paragraph 225 not

apply to a model of logit demand if the -- if the model in Paragraph 104 is a generic model?

- A. Well, because the logit pass-through rule states pass-through as a function of industry concentration and not of cost, and so when you asked me why doesn't -- you're asking me basically why isn't the pass-through rate under logit changing with the change in costs. It doesn't. It's just a property of the logit demand. It doesn't make the math on 104 wrong. It doesn't make the logit wrong. It just -- it's no longer a function of cost.
- Q. So the property of the logit demand model that you used for your pass-through is that the price is a function of the concentration and not of the cost?
- A. The pass-through is a function of the concentration, not of the cost, correct.
 - Q. All right. What is focal point pricing?
- A. Focal point pricing is the notion that a consumer might focus on the -- on the first digit before the decimal, as opposed to the last two.

 So it explains why a lot of firms end -- end their prices in 99 cents, or other -- or other combinations. Just a greater focus on the first

Page 198 1 -- on the stuff before the decimal place than --2 than after the decimal place. 3 Okay. And do you -- focal point pricing 0. is a well-established concept in economics? 4 5 Α. Sure. 6 0. And in the real world, many developers 7 price transactions only at certain focal points? 8 MS. GIULIANELLI: Objection. 9 THE WITNESS: We -- we've -- I've given 10 you all the stats that I think you could ever 11 want to see and more, but, you know, we know that 12 a lot do but a lot don't. You know, percent of the top don't end in 99 cents, right, 13 14 which is a big number. 15 BY MR. RAPHAEL: 16 So fair to say, though, that in the real 17 world some developers price in way that seems like they're focal point pricing and some 18 19 developers don't? 20 Given -- given the constraints that 21 Google imposed on some developers, yes, they 22 -- you know, they did price at 99 cents. 23 Well, what analysis have you done, sir, 0. 24 in your reports to determine what effect Google

-- any constraints that Google imposed on

BY MR. RAPHAEL:

- Q. I guess what I'm asking is, is it your opinion that focal point pricing doesn't explain any developers' pricing in the actual world?
- A. No, I think that's too harsh. I think that focal point pricing is an important consideration here.
- Q. Okay. Now, and -- and the price floor you talked about of setting prices at 99 cents, that wouldn't affect developers who set their prices quite a bit above 99 cents?
- A. That's fair. I think that, when we looked at the data, it's about it's about percent of developers were at that 99 cent, so I agree with you that that those would be the ones who were constrained from from moving downward.
- Q. Okay. So the other percent of developers wouldn't be affected by what you're calling the price floor that Google had in place?
 - A. Correct.
 - Q. Okay.
- A. With one caveat in the sense that there could be spillover effects from a floor being set at 99 on what the next step up would be, but I

out, for the purposes of impact, is to say that if all app developers within a category achieved a certain cost reduction by virtue of enhanced competition and, thereby, lower take rate, how much of that would be shared with consumers in the aggregate across the category. And, you know, what I'm hearing is, oh, my God, have you ruled out 99-cent things or things that end in 9? No, we haven't -- we haven't ruled that out. we're talking about the share of the costs that are being saved in the aggregate across a category. We can allow for 79-cent pricing, we can allow for 99-cent pricing, 29-cent pricing in the but-for world. We're not putting any restrictions on -- on what the price of a particular app in a particular plan at a particular point in time are.

BY MR. RAPHAEL:

- Q. Right. So I just want to make sure I get an answer to my question. So your model for a pass-through isn't trying to take account in any specific way for the phenomenon of focal point pricing?
- A. I -- I don't -- I don't think that the mod -- that particular logit estimate of the

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percent is accounting or needs to take account. I think I need to account for it in my overall opinions about what the but-for world would look like. But the logit model is just telling us what the implied pass-through rate is given a reduction in costs, given the concentration -- the typical concentration we see within categories in -- you know, in the app industry.

- Q. Okay. Your regressions regarding the logit demand, did they have any fixed effect or other mechanism to control for focal point pricing?
- A. Well, they did use fixed effects. I don't know if you meant to say that, but they don't have a separate control variable for focal point. But it is true, now that you brought this up, we do have app fixed effects, right? So to the extent that an app stayed constant at a given price over time or always ended at 99 -- let me just say for the record what fixed effects is. Quite literally, it's controlling for any of these attributes of the app that are constant over time. And so if that tendency to want to end in 99 or 79 or 69 is constant, then, yes, my regressions control for it.

monopoly power.

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- Q. Okay. Now, service fees on platforms other than Google Play are marginal costs for developers as well, right?
- A. The service fee or the take rate charged by Google to the developer can be understood as a marginal cost.
- Q. And when service fees are charged to developers on other platforms that may compete with Google Play, those are also properly understood as marginal costs for the developers?
 - A. Correct.
- Q. Okay. So if we saw service fees on other platforms that are lower than Google Play's service fees, those would be lower marginal costs to those developers. Fair?
 - A. Fair.
- Q. Okay. Now, would you predict, then, that -- well, strike that.
- In fact, it's true that many developers do not charge different prices on platforms that compete with Google Play that offer lower service fees.
- A. There are examples of that, sure.
 - Q. And do you know how many developers

Page 229 1 The time is 2:08 p.m. record. 2 (Recess taken.) THE VIDEOGRAPHER: We're now on the 3 The time is 2:10 p.m. 4 record. 5 BY MR. RAPHAEL: 6 0. Now that you've got your microphone 7 fixed, it's true, according to your report, that 8 some other app stores charge lower service fees 9 for some transactions than Google charges on 10 Google Play? 11 These -- these diminished Α. 12 competitors, in part by virtue of the challenged 13 conduct, are charging lower, as economic theory 14 would predict they would charge lower. How else 15 would they get someone to switch? 16 Right. And is it the case that all Ο. 17 developers charge lower prices on other app stores that have lower service fees? 18 19 MS. GIULIANELLI: Objection. 20 THE WITNESS: Not all, no. 21 BY MR. RAPHAEL: 22 Q. So some developers charge the same price 23 on other app stores than Google Play where there 24 are lower service fees? 25 I would -- I would assume that's a safe Α.

- -- yeah, that is a safe assumption that you could find examples of app prices being the same across stores under today's, you know, diminished competition where these rivals aren't really offering meaningful substitution opportunities.
- Q. Have you done any analysis in your reports to determine whether the majority of developers on the Google Play store and another app store charged the same or different prices across stores?
 - A. No, I haven't.
- Q. Okay. Now, in your report, I think you note that different PC gaming platforms charge different service fees?
 - A. Sure.

- Q. Right? So Microsoft now charges a 12 percent service fee on -- on PC gaming?
 - A. Yes.
- Q. Okay. And Steam charges more than 12 percent for its PC gaming platform?
 - A. I think I give the percentages in my report, but I -- I don't recall them being far off from each other. I think it's a more competitive marketplace.
 - Q. Right. Well, let's go to -- let's

Page 237 1 skipped a 2. Let me say it again. 3(d)(2)(c). BY MR. RAPHAEL: 2 3 0. Okay. We'll come back to that. Α. 4 Okay. 5 Have you reviewed transcripts of any 6 testimony by any of the developer plaintiffs in 7 this case? 8 Α. Yes. I think I cite some testimony from 9 some developers. I -- I'm not sure if they're 10 plaintiffs in the case, but I -- I recall citing 11 some testimony, at least in my reply, by a 12 developer. MS. GIULIANELLI: And I -- and I'm just 13 14 going to keep in mind the expert stipulation with 15 respect to the disclosure of materials relied 16 upon. 17 BY MR. RAPHAEL: 18 Q. Okay. So have you relied on any 19 developers' testimony in forming your opinions 20 about how developers would set prices in the 21 but-for world? 22 Α. I don't recall having done that. 23 Okay. Now, what analysis have you done 0. 24 to determine the extent to which an inability to

steer affected developers from reducing prices in

developers.

- Q. Right. But other than what's in Table 9, have you done any empirical analysis of the effect on developers' ability or inability to steer on whether they lowered their prices in response to lowered service fees?
- A. Other than 9, I -- I don't -- I haven't done one, but what you're asking is a bit of a trick question, which is, in the presence of steering, we -- in the presence of an anti-steering restraint, it is very hard to go out and measure what the effect of steering would be on -- on pass-through or app pricing.
- Q. Okay. Now, your opinion is that directing customers from inside the app downloaded from the Play Store to options outside of the Play Store is the most efficient channel for steering?
- A. Correct.
- Q. Okay. Now, what -- what empirical analysis have you done to support that opinion?
 - A. Yeah. This has been asked and answered, but I'll -- we'll go back through it again, if you want.
 - And let me have the question back again,

please.

- Q. Have you done any empirical analysis to support your opinion that directing customers from inside the app downloaded from the Play Store to options outside of the Play Store is the most efficient channel for steering?
- A. So I think -- I think it's the same answer that I gave you this morning, that I haven't done original empiricism, but I -- I'm aware that Google has not prevented steering on billboards, television advertisements and Internet advertisements, but they have prevented steering from within the app itself once it's downloaded on the Play Store. And that tells me that, to Google, it's the most important channel. Why would Google block it otherwise, right? So I feel like it's a very natural inference for an economist to make that this is the most -- this is the most efficient.

If you -- put it this way: For you to go any other path would incur new costs that you wouldn't otherwise incur by steering within the app store, right? To get someone else's attention on a billboard, you've gotta pay money. You don't need to do that when it's inside of

Page 241 1 your own app. 2 Q. Do you agree that payment systems 3 that require exiting the app to complete the transaction aren't reasonable substitutes for 4 5 Google Play billing? 6 MS. GIULIANELLI: Objection. 7 THE WITNESS: I didn't understand it, 8 so --9 BY MR. RAPHAEL: 10 Are payment systems that would require Q. 11 exiting the app to complete a transaction 12 reasonable substitutes for developers or 13 consumers to using Google Play billing? 14 MS. GIULIANELLI: Same objection. 15 THE WITNESS: I don't know if I have an 16 opinion here, and I'm just not aware of any 17 payment processor who requires the customer 18 to leave the app in order to consummate the 19 purchase? I just -- I'm just not aware -- I'm 20 just not aware that that would even -- that is 21 even a thing. I wasn't aware of that. 22 BY MR. RAPHAEL: 23 0. Okay. Is there a term in your 24 pass-through rate formula for the extent to which 25 developers can steer?

Page 242 1 Α. No. 2 Q. Why not? 3 Well, as you know, I ultimately Α. chose the logit model, and the logit model's 4 5 pass-through formula simplifies to a function of 6 market share, which is not a term for steering. 7 All right. So the -- the logit Q. 8 pass-through formula that you used to calculate 9 the pass-through rates doesn't depend on 10 steering? 11 I would say that steering ensures the Α. 12 pass-through is going to be positive. 13 allows us to estimate precisely what it's going 14 to be. 15 Q. Okay. So fair to say, then, that the --16 the logit model pass-through formula that you've 17 used in your report depends on steering? 18 Α. No, I don't think it depends on steering 19 because we can come up with -- we can come up 20 with explanations for how pass-through would 21 occur in the presence of the anti-steering 22 restraint. 23 0. So you -- there's reasons why 24 steering would occur despite the anti-steering 25 restrictions?

- A. No, there's reasons why pass-through would occur.
- Q. Oh, excuse me. Okay. So there are reasons why -- why you would expect pass-through regardless of the anti-steering restrictions?
- I think that while it's true Α. Correct. that the anti-steering restrictions make for a very potent impediment to steering and pass-through, there are other ways in which pass-through would occur, even without steering. If I could, you know, Google has modeled different worlds, and so I've kind of mimicked the assumption of where the developer could choose its payment processor, right? And you can imagine a world where developers look around at a whole bunch of payment processors in kind of an open and unfettered market and go with the payment processor offering a competitive rate, or one of the lowest rates, and then competition among developers in the same category would put downward pressure on the prices that they charge to their customers.

So there are -- there are mechanisms that get you to pass-through and lower prices outside of steering. But I'll always hold, until

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I'm blue in the face, that steering is like a supercharger. It would -- it would -- it would boost all of these properties.

- Q. Have you done any analysis to determine by how much it would supercharge all these properties?
- A. No. But -- no. But what I'm assuming, I mean, at least in my -- when I wrote this report, I'm assuming that the challenged conduct is gone, and part of the challenged conduct is the anti-steering restrictions. And so I'm confident that there would be pass-through; that it would be positive. Now the question is, what's the tool in economics that I can use to reliably estimate the extent of the pass-through, and that was the logit model.
- Q. Right. Now, Google doesn't restrict any marketing or advertising of other platforms
 -- strike that.

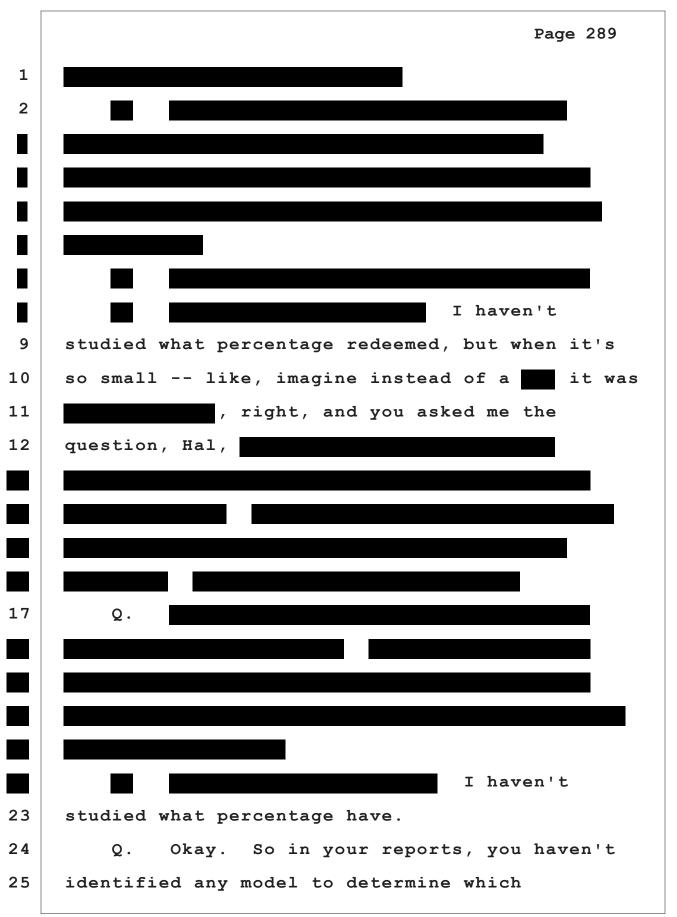
Google doesn't restrict developers from marketing or advertising transactions on other platforms outside of the app that's been downloaded from Google Play.

A. That's correct. There -- there's -- Google understands that there would be a

- newfound cost to be incurred by the developer to advertise in those outside fora, and recognizes that that would be a less-efficient means of communicating, or leading to use Google's word, the customer to a lower-cost platform.
- Q. Right. In your reports, have you done any analysis to determine the profitability of steering via any channel, whether in app or outside the app, for any developer?
- A. Well, I did -- I give an analysis
 -- well, I give a numerical example of how
 steering -- remember, this is the one that begins
 with the price --
 - Q. Right.
- 15 A. -- could improve the profitability of a 16 -- of a developer.
 - Q. Right. But you haven't done any analysis of using, say, actual data of the profitability of steering in any channel for any developer using actual data?
 - A. I have, because Table 9 in my initial report shows steering with -- with price reductions. And so, presumably, they wouldn't -- these apps would not be charging a lower price on their website if it weren't profitable to do so.

- Q. Well, I'm just saying -- I guess
 what I'm asking is -- maybe I'll ask it this
 way: Have -- have you done any analysis that
 compares the profitability of steering for
 developers via in app communications versus
 steering using outside of the app communications?
- A. I haven't, but I know this: That to go outside would require a newfound advertising cost that would not otherwise be incurred if you could do it in-app. And that would necessarily lower the profitability of that -- of that steering relative to steering within the app.
- Q. Have you done any empirical analysis in your report of whether it would be profitable for any particular developer to reduce prices by a full focal point?
 - A. I don't know what that means.
 - Q. Well, --
 - A. What's a full focal point?
- Q. Well, you told me what -- what's your definition of a focal point?
- A. Well, we talked about how it's focusing the attention on the left side of the decimal place so you can kind of go high on the right and it's not really going to scare off the customers.

	Page 288
L	the play points program?
2	A. The reason why that's the case is that
3	at percent or whatever offering that
	Google's making given the impaired competition
	that it caused,
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ı	
L	Q. My question was in the actual world,
2	it's correct that
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L	A. I asked the question why bother.
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- -- the -- the flip, you know, where it occurs, but I can -- I can conceive that that it just wouldn't make a difference for consumers.
 - Q. Okay. Now, in your reports have you identified any model to determine which users would have signed up for play points in the but-for world?
 - A. No. I don't need to because what the model is giving me is what Google would pay in the aggregate across all consumers in terms of subsidy. So that that comes out of the play points model, and doing by memory, is what happens in the aggregate. So, it's conceivable that -- that some consumers aren't contributing to that -- to that that or some people are doing it disproportionately, but that is going to be the average subsidy that comes about via the -- that if the locus of competition were to occur on the points side of the market.
 - Q. So the answer to my question is, no, you -- in your reports you haven't put forth any model to determine which users would have signed up for play points in the but-for world?
 - A. I don't think I need to, just to be

Page 296 1 clear --2 Q. I'm not asking you whether you need to. 3 Α. Okay. So I'm going to ask my question again. 4 Q. 5 Α. Okay. 6 0. In your reports, did you put forth any 7 model to determine in the but-for world which 8 users would have signed up for the play points 9 program? 10 Α. That's not what the model is calling 11 I'll be clear, the model wants to know 12 -- the model is solving for the size of the 13 subsidy across all consumers, right, and if the 14 model is telling us the way to 15 interpret that -- that -- that parameter is that, 16 on average, the subsidy offered to consumers in 17 the but-for world, if the locus of competition 18 were exclusively on the play points side, right, 19 would be 20 And so the model that you put 0. Right. 21 forward in your report regarding play points 22 isn't telling us anything about what individual 23 consumers would do with respect to signing up for 24 the play points program or using their play 25 points, correct?

A. I think the model is. I think that at the economic intuition -- well, this is the intuition that I'm drawing from the model -- is that when the benefit gets so large, that is going to spur participation and usage in the system.

Q. Great.

Your -- your testimony here today, sir, is that you have a model in your reports that can tell the Court and the jury in this case which of the members of the putative class would have signed up for play points and who would have used them?

MS. GIULIANELLI: Objection to the form.

THE WITNESS: I didn't say that. I said that if the but-for subsidy were to rise to

BY MR. RAPHAEL:

Q. Okay. So I want to -- I want to be clear. You have -- your testimony is that in the but-for world, every member of the putative class

Page 298 1 would sign up for the play points program and use 2 their play points? 3 MS. GIULIANELLI: Objection. 4 THE WITNESS: I cannot -- this is the 5 first time I've been asked that question. just hearing it afresh, right? I cannot fathom 6 7 why a user would say, no, take back -- I was going to spend 8 and I realize 9 you're trying to give me but, no, I don't 10 want the I want to spend the full hundred 11 myself. It would be crazy -- it would be crazy 12 to -- to do that. 13 BY MR. RAPHAEL: 14 22 Q. Right. And so your testimony is that if 23 Google changed the play points rate that you've 24 put in your report, that every member of the 25 putative class would have signed up for the play

Page 299 1 points program and used play points? 2 MS. GIULIANELLI: Objection. 3 THE WITNESS: I think -- I think it's a fair assumption. Like, the model certainly is 4 5 not calling on this, but I think it's a fair 6 assumption that once it goes up to that 7 -- that everyone who is making purchases would 8 -- would either redeem it or at least enroll so 9 as to be able -- to be capable of taking the 10 subsidy at -- at those terms. BY MR. RAPHAEL: 11 12 That's an assumption, though, that Q. 13 you're making. It's not what the model tells 14 you? 15 Α. Well, the model spits out, just to be 16 clear, what the average subsidy is across all 17 users. 18 Now, you -- would you agree with me that Q. 19 the counterfactual experiment lies at the heart 20 of antitrust analysis? 21 I mean, it's an important thing. Sure. 22 It's -- I don't know if it's at the heart, but 23 you need -- you need to have a counterfactual. 24 You need to model the counterfactual. 25 Q. Could you describe for me the

- Q. Right. And, so, therefore, you haven't done that?
 - A. Correct. Correct.
- Q. I just want to be clear that in your model for the but-for world service fee rates, the pass-through rate, the average pass-through rate you've calculated, is an input into that service fee rate model?
- A. For the two-sided market model, the
 -- in the app distribution --
 - Q. Yes.

- A. -- the pass-through rate is input into determining how the optimal take rate in the subsidy model, the subsidy gets chosen, that's correct.
- Q. Right. And is that also true for the combined model?
- A. That's true for the combined model as well.
- Q. And so if the pass-through rate, then -again, you're not going to agree with this. But
 if the pass-through rate were zero, okay, that
 your model for the but-for service fee rate would
 yield the same rate as in the actual world?
 - A. I don't know if I've gone in and put

- O. But it's not determinative?
- A. I don't think it's determinative. I just think it's helpful and I think that it was worth pointing out, and I gave it about as much attention as it deserves.
- Q. So I want to just make sure we're clear. We talked a lot about this formula in Paragraph 224 regarding the profit-maximizing price. This is Page 104 of your report.
 - A. Yes. You like this formula a lot.
- Q. I just want to be clear. Have you used that to -- used that formula to calculate any pass-through rates in this case?
- A. No, that was not the formula that I used.
 - Q. Okay. Now, Google Play has different storefronts for different countries?
 - A. That's fair.
 - Q. And now as an economist, why do you think Google offers different storefronts for different countries?
- A. Well, Google must think that the differences in the audience is sufficiently important so as to warrant the design of a different storefront. You know, it's expensive

CERTIFICATE

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3 I do hereby certify that I am a Notary Public in good standing, that the aforesaid 4 5 testimony was taken before me, pursuant to notice, at the time and place indicated; that 6 7 said deponent was by me duly sworn to tell the truth, the whole truth, and nothing but the 8 9 truth; that the testimony of said deponent was 10 correctly recorded in machine shorthand by me and 11 thereafter transcribed under my supervision with 12 computer-aided transcription; that the deposition 13 is a true and correct record of the testimony 14 given by the witness; and that I am neither of 15 counsel nor kin to any party in said action, nor

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WITNESS my hand and official seal this 13th day of May, 2022.

interested in the outcome thereof.

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y gara see.

Notary Public

	Page 401
1	GOOGLE PLAY STORE ANTITRUST LITIGATION
2	5/12/2022 - HAL SINGER, PH.D.
3	ACKNOWLEDGEMENT OF DEPONENT
4	I, HAL SINGER, PH.D., do hereby declare
5	that I have read the foregoing transcript, I
6	have made any corrections, additions, or
7	changes I deemed necessary as noted on the
8	Errata to be appended hereto, and that the same
9	is a true, correct and complete transcript of
10	the testimony given by me.
11	
12	
13	HAL SINGER, PH.D. Date
14	*If notary is required
15	
16	SUBSCRIBED AND SWORN TO BEFORE ME THIS
17	, DAY OF, 20
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